## Jaspa's Journey 3: Jaspa's Waterloo

by Rich Meyrick

## **Suggested Book Club Questions**

## Questions for any Jaspa's Journey book

Which parts of the book worked and which didn't?

The author's note reveals that almost all the geographical, environmental and historical background details in *Jaspa's Journey* are real. Does this partially-educational quality strengthen the book's appeal, or distract the reader from the story?

*Jaspa's Journey* is meant to be a very visual series. Does this come across? Does the writing create images in your imagination?

If Jaspa and the others were human, what ages would they be?

Can you relate personally to the main Ses characters, the problems they face and the decisions they make?

What sort of future might the *Jaspa's Journey* series have in schools? How could the books best be used in the classroom?

Jaspa's Journey is a series of adventure novels for Kids 9 to 90. Do you agree?

## Questions specific to Jaspa's Waterloo

Are Henry's stories just a history lesson, or do they help you imagine what it was like to be a soldier at the Battle of Waterloo?

Abi and Henry are relatively calm when Bisckits and Portia reveal themselves. How do you think you would react in their situation?

Have you ever been geocaching? If not, do Jaspa's adventures make you want to try it?

Did Gobber simply get what he deserved, or would trying to reason with him be a better strategy? Do you think reasoning with someone like Gobber is even possible?

In what ways is Gobber similar to Crispin (from *The Pride of London*)? How do they differ?

At the reconstruction, was it brave or foolish of Jaspa and the others to go looking for the mystery Falconses? Does François' later treatment of Gravee affect your answer?

The human characters play a much bigger role in this installment of *Jaspa's Journey* than in earlier books. Is this a good thing?